

Stunning Start- Prayer garden to be decorated in "No Trespassing" signs to simulate children entering the giant's garden

P.E.

Badminton

- Underarm forearm shots
- Playing in a rally
- Explore techniques for forehand shots
- Overhead clears
- Backhand shots.
- Teamwork
- Keeping score.

Science-

Animals including Humans

- Explore where animals and humans get nutrition from
- Identify the different types of food we need to be healthy
- Identify the main parts and purpose of my skeleton
- Explain what my muscles are and what they do
- Identify different types of food animals need to be healthy
- Identify the main parts and purpose of an animals skeleton
- Explain what an animals muscles are and what they do

English Core Text

The Selfish Giant- The story's plot revolves around a giant who builds a wall to keep children out of his garden, but learns compassion from the innocence of the children

End of day Texts

The Miraculous Journey of Edward Tulane.

Other Reading

Guided Reading in groups using Code X books.

Writing Opportunities-

Character profiles, setting description, revised character profiles, contrasting setting descriptions, planning own narratives, use of story boards, introduction of paragraphs, beginning to introduce speech, summaries and predictions.

Spoken Language – Introduce debate

Collective Worship focuses

Caritas in Action – 'Dignity of the Human Person' p. 8 - 32

R.E.

Unit A – Belonging: Gather as God's Family

Unit B – Reconciliation

SMVSC

Gospel values

"Dignity and Compassion"

Caritas in Action

Dignity of the Human Person



We are all created in the image and likeness of God

Virtues:

Eloquent and Truthful

Scripture Focus:

"God made man in his own image" – Genesis 1:27

Prayer Focus –

The Angelus

Mass responses

Big Questions

<https://humanrights.gov.au/introhumanrights/>

Computing – Computer Science

C1/C2/C3

To design, write and debug programs that accomplish specific goals. Use sequencing and debugging strategies in j2visual.

To use sequence, selection, and repetition in programs; work with variables and various forms of input and output. Create programs that include repetition and sequence in J2Visual to create simple images.

Maths –

Introduce layout of Maths work in KS2

Place Value: NPV 1 – 7

Addition & Subtraction: AS 1 - 6

Geography – The UK G1/G7/G9/G10/G16

Teach Name and locate countries and cities of the UK, geographical regions and their identifying human and physical characteristics, key topographical features (in hills, mountains, coasts and rivers) and land-use patterns; and understand how some of these aspects have changed over time.

DT – Food

Know about seasonal foods. Know and understand the principles of a healthy and varied diet, including nutrition. Know how to prepare a dish - ingredients needed, steps to cooking. Know some ways to cook different dishes. Know how a variety of ingredients are grown, reared and caught. Vegetable soup to share with others. 3DT12 / 3DT13 / 3DT14

PSHE – Ten:Ten

Family, friends and others. When things feel bad. When things change

Music – Peter and the Wolf M7/M8/M9

I can use music to describe e.g. representing different characteristics. I can use sounds to represent different movements. I can work with a partner or in a small group, to create descriptive music. Link to chn in giant's

Fantastic Finish

Create vegetable soup to share as part of a group meal with another class.